

# Causal models are (not) about events

Elitzur Bar-Asher Siegal  
Hebrew University  
Yale University

Perna Nadathur  
The Ohio State University

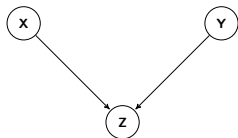
COCOA

October 12, 2022

## Two kinds of events

### What are events in a causal model?

- 1 What are the relations of a causal model & what is their linguistic role?



- 2 What is the relationship between (linguistically-familiar) events/eventualities and causal models?

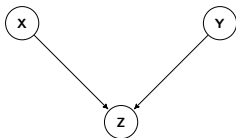
$$\llbracket \text{walk} \rrbracket = \lambda w \lambda t \lambda x \lambda e. \text{walk}(e) \wedge \text{AGENT}(e, x)$$

**Our focus:** question 2

## A straw man: 'events' in causal models

### Causal model:

DAG + a function indicating how the value of a node depends on the values of its immediate ancestors.



Val(X)	Val(Y)	Val(Z)
0	0	0
1	0	1
0	1	1
1	1	0

- *Terminological NB:* nodes are **events** in the statistical sense
- shorthand for deterministic models: **propositional variable**  
 $Z \sim$  whether or not the door is open:
  - $\text{Val}(Z) = 0 \sim$  "The door is not open"
  - $\text{Val}(Z) = 1 \sim$  "The door is open"
  - $\text{Val}(Z) = u \sim$  "The state is *undetermined*"
- linguistic events are not coextensive with node-events

# Causal models are (not) about events

## General caveat:

Causal models are a language-independent cognitive device, the means for encoding & reasoning about causation

**Claims:** linguistic events have a close relationship with causal models

- 1 Causal statements about singular events (as described by inflected predicates) rely on causal models for their truth conditions
- 2 Eventuality predicates correspond to **event types**, which are collections of interrelated conditions (**situation**) that constitute (complex) eventualities of the right type  
*Eventuality predicates are about causal models*
- 3 *Consequently:* the relata of causal models are 'conditions' (properties, state transitions)\*, no 1-1 correspondence with singular linguistic events

\* They may be underspecified (e.g., with respect to individual participants)

# Singular events and causal models

**Claim 1:** Causal statements about singular events get their truth conditions from causal models

---

**A causal view of singular events** goes back to Davidson (1967, 1969):

- the set of semantic objects includes events (as a type of entity)
  - events let us capture entailment relationships between certain kinds of descriptions
- (1) a. Brutus stabbed Caesar (with a knife) (in the forum).  
b. B stabbed C & **it** was with a knife & **it** was in the forum  
c.  $\exists e[\text{stabbing}(e) \& \text{AG}(e, B) \& \text{PAT}(e, C) \& \text{INS}(e, k) \& \text{LOC}(e, f)]$
- **implicit:** distinct descriptions can apply to the same event

Quine: “no entity without identity”

**What are the identity conditions for (singular) events?**

# Singular events and causal models

**Claim 1:** Causal statements about singular events get their truth conditions from causal models

---

**What are the identity conditions for singular events?** (Davidson 1969)

1.  $e_1 = e_2$  if  $e_1, e_2$  have the same location *insufficient*
2. ...and occupy the same time *insufficient*
3. ...and involve the same participants *insufficient*

(2) Brutus stabs Caesar at 10pm, resulting in Caesar's death at 11:15.

Brutus stabbed Caesar  $\neq$  Brutus killed Caesar

4. ...and involve "identical changes to identical substances"

"Events are identical iff they have exactly the same causes and effects"

$(e_1 \equiv e_2)$  iff

$\forall e_3 (e_3 \text{ caused } e_1 \leftrightarrow e_3 \text{ caused } e_2)$

$\& \forall e_3 (e_1 \text{ caused } e_3 \leftrightarrow e_2 \text{ caused } e_3)$

## The inner lives of events

**Claim 1:** Causal statements about singular events get their truth conditions from causal models

---

Singular events can be simple (up to a certain level of granularity):

- |     |                          |                         |
|-----|--------------------------|-------------------------|
| (3) | a. Brutus stabbed Caesar | stabbing( $e_1, B, C$ ) |
|     | b. Caesar died           | dying( $e_2, C$ )       |

... but they can also subsume other (singular) events

- |     |                      |                        |
|-----|----------------------|------------------------|
| (4) | Brutus killed Caesar | killing( $e_3, B, C$ ) |
|-----|----------------------|------------------------|

$$e_1 \neq e_2,$$

$$e_1, e_2 \sqsubset e_3$$

**Causative** descriptions (e.g.; *killing, breaking*) pick out complex events:

- event structure, subevent relations rely on Davidsonian identity conditions

\*See also Croft (1991): event descriptions  $\sim$  descriptions of **causal chains**

# Truth conditions for singular events (Claim 1)

## Causative claims express singular instances of causation:

- (5) Brutus opened the door ( $e_3$ )  
 $e_3$  subsumes: *B did something* ( $e_1$ ) & *the door opened* ( $e_2$ ) &  $e_1$   
*conforms to standard means of realizing*  $e_2$  &  $e_2 \not\prec e_1$

Following Nadathur & Lauer (2020), Baglini & Bar-Asher Siegal (2021) and taking a Davidsonian perspective on the internal structure of complex events), **(5) does not constitute a causal model, but relies on the existence of relevant model** ( $M_{\text{door}}$ ):

- causation between  $e_1, e_2$  is **not directly observable**
- $M_{\text{door}}$  provides information about which observables ( $e_1, e_2, e_1 \prec e_2$ ) can justify a claim of singular causation
- **token-model** correspondence *licenses* the causal claim:  
(5) holds *in virtue* of causal relations between conditions (properties, state transitions; [Clm 2a](#)) in the type-level model  $M_{\text{door}}$
- conversely, (5)'s truth indicates (speaker belief in) applicability of  $M_{\text{door}}$  in the ref. context



# Truth conditions for singular events

**Claim 1:** Causal statements about singular events get their truth conditions from causal models

---

Singular descriptions require certain sets of conditions (*situations*) to hold at certain times/places, **causation holds in virtue of model properties:**

- linguistic choices signal what sort of model is relevant:

- (6) a. Brutus opened the door *Normal*  
b. Brutus got/caused/forced the door the open *Abnormal*

- distinct causation 'types' captured as differential model structure  
(Nadathur & Lauer 2020, a.o.)
- model structure +  $\theta$ -assignments determines verifying observations
- truth conditions can be expressed set-theoretically (e.g., 'direct' causes complete a sufficient set of conditions for effect)  
(Baglini & Bar-Asher Siegal 2021)
- no 1-1 relationship between (syntactically-available) subevents, model nodes

# Causal models as event types

**Claim 2:** eventuality predicates correspond to causal models

---

## What is the linguistic status of a causal model?

eventuality predicate  $\leftrightarrow$  event type  $\leftrightarrow$  causal model

## Precedent for this claim:

- Dowty's (1979) **aspect calculus**:  
"The idea is that the different aspectual properties of the various kinds of verbs can be explained by postulating a single homogeneous class of predicates—stative predicates—plus three or four sentential operators and connectives."

(4) Brutus killed Caesar  
:= [[B does something] CAUSE [BECOME [NOT [ALIVE (C)]]]]

- Dowty's CAUSE is restricted to a binary relation between events; network-based causal models allow for richer representation

# Accomplishment predicates as causal models

**Claim 2:** eventuality predicates correspond to causal models

---

**Case study:** accomplishment predicates

- causative for Dowty (+ CAUSE), but accomplishments are not coextensive with lexical causatives (Levin 2000, a.o.)
- **event types** for accomplishment predicates involve complex interrelationships between process (steps) and culmination: **the event type necessarily contains causal information** (Nadathur & Bar-Asher Siegal 2022)

An **accomplishment event type** for predicate  $P$  is a causal model  $M_P$ :

- culmination condition  $C_P$  occurs as a dependent variable
- $M_P$  links properties, conditions/steps to  $C_P$  (and to one another)
- $M_P$  specifies **processes** (causal pathways  $S$ ) for  $C_P$  as sets of jointly sufficient conditions for realizing  $C_P$   $\text{SUFF}_{M_P}(S, C_P)$
- as well as sufficient sets  $S'$  for **non-culmination**  $\text{SUFF}_{M_P}(S', \neg C_P)$

## An application: the imperfective paradox (Claim 2)

Progressives of accomplishments do not entail culmination:

- 'traditional' approaches:
  - $\llbracket P \rrbracket$  picks out exclusively culminated eventualities
  - PROG is treated as intensional
- roughly, claiming that accomplishment progressives are true just in case reference time facts predict culmination

Difficult to reconcile with progressives' acceptability where culmination is not expected/outright precluded:

- (7)
  - a. Mahler was writing his tenth symphony when he died (from a long-established, developing disease).
  - b. Benny joined an endurance race with insufficient training. He was running a marathon when he collapsed (at mile 10).

Representing event types in terms of causal models gives us a framework to link reference-time facts to culmination conditions without predicting local culmination.

## An application: the imperfective paradox (Claim 2)

Assuming **event types**  $\sim$  **causal models** (p.10), we can:

- express intuitive truth conditions for progressives set-theoretically
- capture the relevance of world knowledge for progressive judgements

### Informally:

Given model  $M_P$  for predicate  $P$  with culmination condition  $C_P$ , the **progressive** is true at time  $t$  iff the situation  $s$  at  $t$  is a **possible cross-section of a non-culminated  $P$ -eventuality**:

- (a)  $s$  realizes some part (condition  $Q$ ) of a causal pathway for  $C_P$
- (b)  $s$  does not realize a complete pathway for  $C_P$
- (c)  $s$  does not realize a sufficient set for non-culmination ( $\neg C_P$ )

### Formally:

(8)  $\text{PROG}(P, t) = 1$  iff

$$\exists s[\tau(s) \circ t \wedge [\exists Q \exists S : Q \in S \wedge \text{SUFF}^{M_P}(S, C_P) \wedge Q(s)] \quad (\text{a})$$

$$\wedge [(\forall S' : \text{SUFF}^{M_P}(S', C_P)[\exists Q' \in S' : Q'(s) \rightarrow \exists Q'' \in S' : \neg Q''(s)]] \quad (\text{b})$$

$$\wedge [\forall \Omega : \text{SUFF}^{M_P}(\Omega, \neg C_P)[\exists \omega \in \Omega : \neg \omega(s)]] \quad (\text{c})$$

## Event types and causal models

**Claim 2:** eventuality predicates correspond to causal models

---

In the accomplishment case:

- accomplishment predicates aren't (binary) **causatives**, but they are **causal**: culminations are understood as (canonically) caused
- defining  $\llbracket P \rrbracket$  in terms of model structure gives us a body of causal information for truth-value judgements (eg. progressives)
- PROG's compatibility with accomplishments follows from aspects of an appropriate model (durativity, telicity)

The approach leads to **Claim 2a: where a causal model corresponds to an event type, its relata are 'conditions'**

- these include stative properties (intention, speed, stamina,  $\theta$ -roles)
- punctual state transitions (culminations, discrete process steps)
- and possibility homogeneous/iterative processes (akin to statives; cf. Dowty 1979)

# Causal models are (not) about events

**Summary:** linguistic events have a close relationship with causal models

- 1 Causal statements about singular events (as described by inflected predicates) rely on causal models for their truth conditions

*Example:* Lexical (& periphrastic) causative claims

- 2 Eventuality predicates correspond to **event types**, which are collections of interrelated conditions that constitute (complex) eventualities of the right type

*Example:* Accomplishment predicates as models for (caused) culminations, imperfective paradox effects

- 3 *Consequently:* the relation of causal models are 'conditions' (properties, state transitions)\*, no 1-1 correspondence with singular linguistic events

Follows from the types of conditions relevant for (2)

# Looking ahead

**Bigger goal:** a new ‘aspect calculus’ in terms of causal models

- Dowty’s goal is to derive aspectual class distinctions, properties, compositional behaviour from their decompositional analysis
- Causal models are the right tool: they capture complex world knowledge about interrelationships between properties and events & allow us to formulate set-theoretic truth conditions
- Promising early results for non-culmination phenomena . . . which we hope to extend to other aspectual operations (e.g. coercion)

**(Some of the) open puzzles:**

- $[[P]]$  is traditionally a set of eventualities: need to reconcile with a (mereological) event structure that gives us access to relevant model properties (e.g., sufficient sets)
- Aspectual composition: what’s the formal relationship between (e.g.) *run* and *run a mile*?
- In type-level models, semantic roles can be represented as properties: how does the assignment of individuals to roles occur?